LUNCH AND LEARN SLATED FOR MAY 1

As part of our 5-year anniversary celebration, a Lunch and Learn event is set for Friday, May 1. Dr. John Derden, professor emeritus of history at East Georgia State College, will present *The Resurrection of Camp Lawton*. When it opened in October 1864, near Millen, Georgia, Camp Lawton was called “the world’s largest prison.” Operational for only six weeks, the prison served as headquarters for the Confederate military prison system. It was burned by Sherman’s troops following its evacuation in late November 1864 and was never reoccupied. Over the next one hundred fifty years, the memory of Camp Lawton almost disappeared; however, in 2010, the Confederate military prison was resurrected as a result of extensive archeological investigations.

Dr. Derden is author of a recent book, *The Largest Prison in the World: The Story of Camp Lawton*, which provides a fascinating history of the camp. The event begins at noon. Registration fee is $5, and lunch will be provided. Pre-registration is required; contact the Center to register or for additional information. We hope you’ll join us for an intriguing look at what many believe to be one of the most pristine Civil War archaeological sites found in decades.

FULFORD CENTER STAFF
Jean Schwabe, Director
Erin Youmans, Magnolia Midlands GYSTC Coordinator
Tammy Durden, Administrative Assistant
Malanie Jackson, Work-Study Student

Phone: 478.289.2464
Fax: 478.289.2465
Email: jdschwabe@ega.edu

Normal Hours of Operation
Monday - Friday, 8 a.m. – 5 p.m.
Other times by appointment

Happy Spring!
JUNE 22-25
INTERMEDIATE/ADVANCED CHESS CAMP
8:30 a.m. – NOON
COST: $25
For chess enthusiasts who have developed tactical and strategic skills. The camp will cover chess strategy, beginning with generally-known strategic chess principles and then moving to more sophisticated strategic patterns. Chess opening and endgame principles will be covered in detail. A tournament will be held on Wednesday with trophies to be awarded. Maximum: 20

JULY 20-24
CAMP INVENTION
For RISING Grades 3-6
9:00 a.m. – 3:30 p.m.
REGISTRATION FOR THIS CAMP IS CONDUCTED THROUGH THE LOCAL SCHOOLS. Contact the Fulford Center for details.
In its third year, Camp Invention is a nationally recognized unique summer opportunity to explore science, technology, engineering, and math through exciting hands-on activities. At Camp Invention, campers will learn how to think like inventors, problem solve, collaborate, and create all while having tons of FUN! Maximum: 50

JUNE 8-11
CAMP ADVENTURE IV
For RISING Grades 3-5
8:30 a.m. – 12:30 p.m.
COST: $25
This is one of our most requested camps! Participating in Camp Adventure is truly an adventure, and this year’s camp is going to be the best yet. There will be plenty of hands-on activities, as well as opportunities to explore and enjoy the outdoors. The many challenging and exciting activities will strengthen the campers’ appreciation for teamwork. Camp Adventure is for children who love action! Maximum: 22

JULY 8
BE AN ENGINEER! MINI-CAMP
Rising 3-4 | 9:00 a.m. – Noon
COST: $6
It’s never too early to dream BIG! Using the engineering design process, students will design and build their own toy using recycled materials. Maximum: 20

JULY 7
ENGINEER IT! MINI-CAMP
Rising 2-3 | 9:00 a.m. – Noon
COST: $6
Think and design like an engineer! Students will design and build models of parachutes and boats out of everyday items! Maximum: 20

JULY 6
SCIENCE IS FUN! MINI-CAMP
Rising K-1 | 9:00 a.m. – 11:00 am
COST: $6
Students will explore science concepts such as magnets, weather, and more through a variety of cool hands-on activities and experiments. Maximum: 12

JUNE 4-8
CAMP SUCCESS
For RISING Grades 4-6
8:30 a.m. – 12:30 p.m.
COST: $25
Camp Success is a fun and interactive camp that empowers students with self-confidence in achieving important leadership and social skills for the 21st century. Topics to be covered include table manners, communication courtesy (phone and email), introductions and first impressions, and more. Camp Success will help build self-esteem and teach lifetime leadership skills all in a fun, interactive approach. Maximum: 20

JULY 12-16
CAMP DISCOVERY
For RISING Grades 3-5
8:30 a.m. – 12:30 p.m.
COST: $25
Be ready to get messy! Campers will learn how chemicals react together to make something new as they create cool slimes, polymers and artificial snow. They’ll experiment with the properties of matter and test various ingredients to create awesome chemical reactions. The world of our solar system will also be explored, and science will take center stage as campers discover what cooking and chemistry have in common. Maximum: 20

JULY 6
SCIENCE IS FUN!
MINI-CAMP
Rising K-1
9:00 a.m. – 11:00 a.m.
COST: $6
Students will explore science concepts such as magnets, weather, and more through a variety of cool hands-on activities and experiments. Maximum: 12

JUNE 8
GADGETS AND GIZMOS MINI-CAMP
Rising 4-6 | 9:00 a.m.–Noon
COST: $6
Using Lego kits, students will build amazing Lego creations with motors! Maximum: 20

JUNE 22-25
INTERMEDIATE/ADVANCED CHESS CAMP
8:30 a.m. – NOON
COST: $25
For chess enthusiasts who have developed tactical and strategic skills. The camp will cover chess strategy, beginning with generally-known strategic chess principles and then moving to more sophisticated strategic patterns. Chess opening and endgame principles will be covered in detail. A tournament will be held on Wednesday with trophies to be awarded. Maximum: 20

JUNE 1-4
CAMP SUCCESS
For RISING Grades 4-6
8:30 a.m. – 12:30 p.m.
COST: $25
Camp Success is a fun and interactive camp that empowers students with self-confidence in achieving important leadership and social skills for the 21st century. Topics to be covered include table manners, communication courtesy (phone and email), introductions and first impressions, and more. Camp Success will help build self-esteem and teach lifetime leadership skills all in a fun, interactive approach. Maximum: 20

JULY 9
ENGINEER IT!
MINI-CAMP
Rising 2-3
9:00 a.m. – Noon
COST: $6
Think and design like an engineer! Students will design and build models of parachutes and boats out of everyday items! Maximum: 20